The Race Home is an endless runner style game which takes place through a suburban neighborhood.

* Pixel art style
* Parkour character animations
* Race against parents in car, mimicking The Race Home scene from Ferris Bueller’s Day Off.
* Player must stay within reasonable distance of parents.
  + Or ahead of them.
* Players gain a point of speed with each consecutive set of overcome obstacles.
  + 2 for lvl 1, 5 for lvl 2, 10 for lvl 3, 20 for lvl 4, 50 for lvl 5
    - Possible hidden lvl 5 and 6.
* Difficulty in Endless Mode increases by:
  + Player gaining speed (up to five points)
  + More obstacles to overcome in the yards
    - Dogs that run around after the player
  + Sun goes down, Low lighting by street lights.
  + Power goes out and everything is lit with one angle of Moon light.
  + Clouds cover the Moon and is almost completely pitch black.

HUD

* Additional Speed points
* Distance traveled
* Time (Remaining/Elapsed (Endless)
* Position Bar (Player vs Parents)

Model Assets

1. 5+ Houses
2. Fences
   1. Hedge (Flowers (Various Colors)
   2. Wood Fence (Various Colors)
3. Bush
4. Small Tree (orange, apple)
5. Dog House

Model Assets

1. 5+ Houses
2. Fences
   1. Stone (Various Colors)
   2. Hedge (Flowers (Various Colors)
   3. Wood Fence (Various Colors)
   4. Chain link
3. Bush
4. Small Tree (orange, apple)
5. Dog House
6. BBQ (Old round model, new square style)
7. Flower Bed
8. Kids Plastic Swimming Pool
9. In Ground Pool (Various Floating Objects to Jump On)
10. Bird House
11. Kids Swing Set
12. See Saw
13. 5+ Vehicles
14. Playground
15. School